

# Jonathan Duchimaza

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Dear Hiring Committee:

My Name is Jonathan Duchimaza, I'm a extremely passionated 3D modeler, Animator, and a storyteller Currently working on several independent and college projects. I believe that after looking through my portfolio you will see that I would make a great fit to your team. Working for Epic games will be a great way to expand my skills.

I have been working both in 3D and 2D animations for the last 2 years as a student and a passionate learner as well as through independent projects. Most of my project where independent project, in which I was the one in charge for Animation, Modeling. I learned a lot from this project, from able to model 3D assets and characters, and rigging. I used blender to create both Models and Animation from scratch. From this project i became familiar on how to model assets even create a character from scratch. However, im currently working on my first game ever in unreal engine from scratch, and from the moment I started this project i learned a lot from unreal engine, from using the nodes on it, inserting 3D model from blender to unreal, etc. Im currently still learning how to use unreal but got the basics, as for my game I only uploaded a prototype on my itch.io.

I believe that I believe that through my experience of working on both animation that were completed and a current game design on progress. I believe I'm ready to work in a larger team. I think Epic Game would be a great fit for the team. Thank you so much for taking the time to look at my resume.

All the best,

Jonathan Duchimaza